



Official Scorecard



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Basic Rules

-Tee-Off Order: Expert, then Beginner

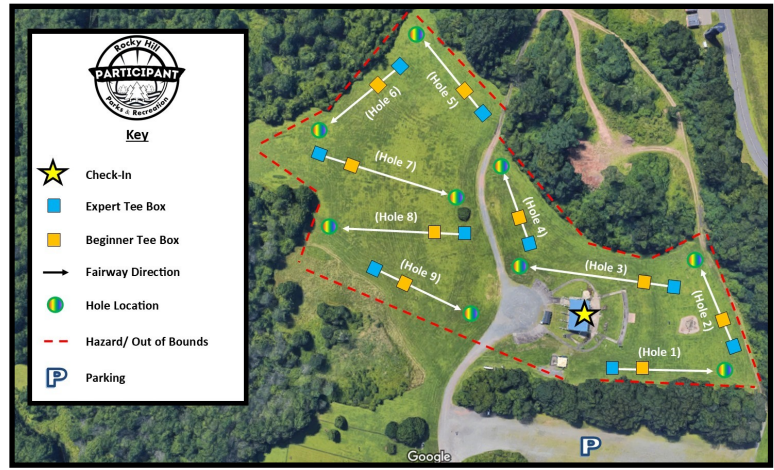
-Throwing Order: The participant who is furthest away from hole until the hole is completed throws first.

-Throws: Participants may take up to 3 steps from behind the spot where their initial shot landed each throw. All other participants must remain behind the thrower until the throw is complete.

-Hazard/ Out of Bounds: In the event your shot lands in a hazard/ out of bounds space and you are unable to retrieve your frisbee, signal a staff member and they will assist you. Shots that land in hazard are assessed a 1 shot penalty to be added to your hole score per occurrence.

-Hole Completion: The hole is completed once each player lands their frisbee either within the basket or chains. Once everyone has finished their shot, proceed to the next hole to allow for the next group to tee-off. (Note: Groups MAY NOT tee-off when another group is still on the hole.)

-Scoring: Every throw counts as 1 point. The player with the LEAST amount of TOTAL throws wins the round.



| Hole | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | Total |
|--------------------------------------|-----|-----|-----|-----|-----|-----|-----|-----|-----|-------|
| Expert Est. Distance to Hole (Ft.) | 200 | 200 | 300 | 150 | 200 | 200 | 300 | 200 | 200 | 1,950 |
| Beginner Est. Distance to Hole (Ft.) | 170 | 170 | 270 | 120 | 170 | 170 | 270 | 170 | 170 | 1,680 |
| 1.) | | | | | | | | | | |
| 2.) | | | | | | | | | | |
| 3.) | | | | | | | | | | |
| 4.) | | | | | | | | | | |
| Par (Suggested Score) | 4 | 4 | 5 | 3 | 4 | 3 | 5 | 4 | 4 | 36 |

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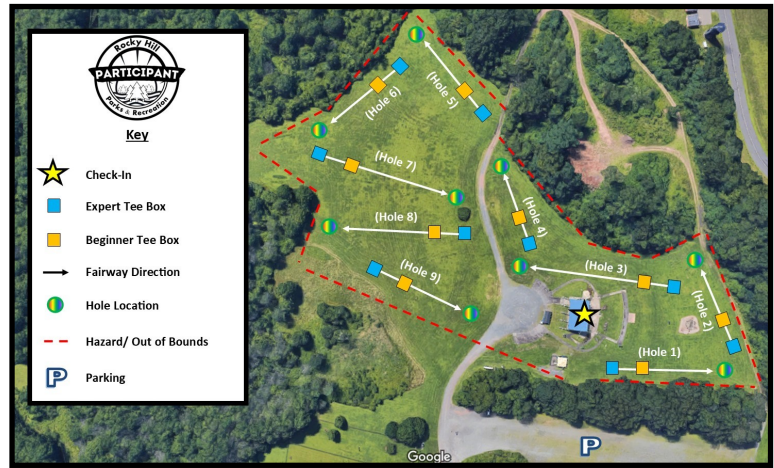
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